

# When to Clean: Gaming Industry Best Practices

Cleaning specialized devices for the gaming industry on a regularly scheduled maintenance routine aids in operational efficiency, reduced service calls and longevity of the equipment. Based on the manufacturers recommendations and customer feedback, we suggest the following best practices for optimal results:

## Bill Validators :

Every time you empty machine or at least 1 X per week

Clean more frequently before and after periods of high use.

Money is exceptionally dirty and can easily cause bill rejection and immediate loss of revenue, misreads, and extreme customer frustration if not cleaned properly.

### Dirty Device Symptoms

- ✓ Bill Rejection
- ✓ Misreads
- ✓ Out-of-order signs



## Card Readers:

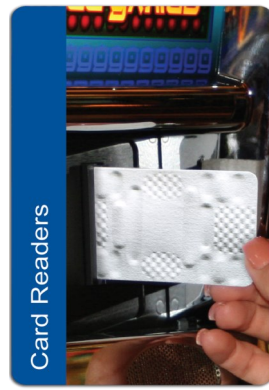
Every 1000 swipes or at least 1—2 X per month

Clean more frequently after periods of high use.

cleaning should be done more frequently for both credit card and player tracking slots in areas prone to an abundance of dust, food and drink particles and ash.

### Dirty Device Symptoms

- ✓ Card rejection
- ✓ Reader error
- ✓ Repeated swipes



## Currency Counters:

1 x per week

Money is exceptionally dirty and can cause device misreads, counting inaccuracy and operational failure if not cleaned properly or regularly. Failure to clean currency counters frequently can cause bill slippage, unbalanced ledgers and tally shortages.

### Dirty Device Symptoms

- ✓ Bill Rejection
- ✓ Batch Backups
- ✓ Inaccurate Totals



## Thermal /Ticket Printers:

Every 3-4 media roll changes or at least 1-2 X per month

Clean more frequently after periods of high use.

Printers become dirty from "paper dust" and adhesives as well as environmental contaminants. Cards clean the printhead and any build-up on the printer's rollers.

### Dirty Device Symptoms

- ✓ Paper Jams
- ✓ Poor print and image quality
- ✓ Illegible winnings

